

CASA de PAPEL

Every child has a distinctive quality, a special element that will allow him/her to develop, you just need to find and master it in a creative way, but this is not something simple. To achieve this, the child must face various situations and activities that allow us to help him/her to recognize it, and even so, once it's found, work is needed on what the child can achieve and how to achieve it (creativity and skill development).

Creativity does not come out of nowhere, it is a work of trial and error, and the child must be prepared for it without fear of being wrong. Hence the concept of the building, a crumpled sheet of paper (roof) that represents the creative process together with the potential that every child has (The inner courtyard) to achieve through work in the form of games and activities (games room) the success in their daily life (outdoor patio).

The game room is that unknown process, which materializes through curtains that vary its position within the space, dividing it according to the needs of each game or activity, allowing to quickly change from a wide space to smaller more personal spaces and even create maze as ultimate exponent of the unknown path that is creativity.

Technologies play a fundamental role in creating environments through projections and holograms that virtually transfer the child to places or activities that would not have been possible in reality and that will give the child the opportunity to freely choose the space where he/she wants to be.

Furniture forms an important part of the space, due to its versatility and easy manipulation for children, it can be used individually or collectively, as a table, a drawer to store toys, a building block to create a comfy play corner, all uses that the creativity of the child allows.

Likewise, the roof plays a fundamental role in stimulating the creativity and imagination of the little one, inside due to its shape and iridescent stained-glass windows that project fantasy colored lights and outside with the play of shadows and abstract shapes.

As additional elements that contribute to the sustainability of the building is a children's garden (micro urban farming), which in addition to being part of the consumption of the place, will also bring children closer to tasks of responsibility and relationship with nature. Another element is an aquarium that works as a reservoir for rainwater collected from the roof that will not only feed water to the garden but also some sanitary equipment.

