

Project description

"An intelligent or wise person is not he who knows the difference between the good and evil, Rather the intelligent one is he who knows the best of two goods and the worst of two evils “-Omar bin al-Khattab-

The brain is the center of human thinking and creativity, and God distinguished it with many properties, as it is the source of what we have reached today, and creativity is the ability to form and create a new element or re-present the old in a different and new way.

The idea of both the research and the project is to influence the use of the environment in the center of creativity and innovation in the brain, so the project will focus on renewing and changing the environment in ways that stimulate the brain to produce creativity. When the human brain is stimulated, it unlocks new and different dimensions.

So, I've focused to design a flexible environment that can help everyone to achieve or produce creativity. It's a creative cultural center for all people but for youth especially which is why I named it "makan" which means place, that place for everyone.

Starting from the materials, I intend to choose basic materials so everyone can find themselves in the environment easily and to be flexible for future changes and sustainability.

Secondly, the project form was like a huge two slopes so people can practice their activities, whether it was meetings or cycling or painting or even eating, cause people have different creative stimulations and hobbies. The interior entrance has above it a huge prism as a skylight and under it directly there're wishes trees, for visitors to tie their wishes paper - the aim is to give'em spiritual and magical feelings and rise their imagination and creativity.

And then there are many different spaces especially the workshops (labs), Parcours Museale (open show area), workstation area, back box theater, and hideaway spaces to increase ownership so it can affect the creative center in the brain.

Finally, the customized furniture... was designed for the entry spaces like the reception desk elements and the waiting bench.