
Machines for Living

Living in a Machine

Rising war conflicts and existing pandemic opens human to a new livelihood

Architecture also responds to their new livelihood .

Background :

Today's world is experiencing the evolution of the human settlements to next **generation** and **move** to a new era of living base . Humans have developed both by technology and pandemics ,each and every step called to be development and advancement has its effects on human. The Architecture also has evolved from the stone age -civilisations -Pyramids - Citadels - Classical movement -gothic-Dravidian-Palace & chowls - Industrial -Colonial -Modern -Post modern (parametrics and Algorithm)-?

But each and every architectural movement and evolution responded to the humans social and ergonomics of certain age .

Need :

Now ,the shift of human life is not only going to affect the style of architecture but also the morality of the architecture . WHO has alerted that these pandemics could be new beginning in human evolution .

“WHO urges Nations to be ready for future pandemics “

Vision of Humanity has submitted survey showing the rise of armed conflicts in world due to civil war, terrorist insurgency ,drug war ,ethnic and world political (border disputes) forcing millions of civilians to move from the houses and cities .

The Major aspect is Ergonomics which had shifted from paper works to digital globalisation pushing people to work with various work stations and headquarters , working effectively from nooks and corners in the world .

These factors urges us to explore on modular ,tangible mobiles /machines that helps people in movement .

Prospective :

Already there is great hit of hospitals in wheels serving in rural areas .Also the present working culture due to pandemic and conflicts pushes multitudes to move back and forth from one to another place . Exciting new is that even the common people are more adaptive and building their own needs flexible .

Aim :

- Study , document and Understand the human evolution and foresee
- Use the documentations and data in imagining the future systems of human.
- Keep ideas open and flexible so does the space designed as well .
- Create a proposal showing the future settlement of human .
- Process the various aspects like sustainability ,technology advancement in helping shape human livelihood .

Site :

Happening earth -a site on a urban context

Programs :

Human living abode

Collective High rise /Settlement

Fractalling structures

Hospitality

Work station

Movement

Case studies :

Dymaxion car, house and map by Buckminster fuller

Linear city by Le Corbusier

Broad acre city by F L wright

Ideal Town by Leon Battista Alberti

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